HTML:

<!DOCTYPE html>

<html lang="en">

  <head>

    <meta charset="UTF-8" />

    <meta name="viewport" content="width=device-width, initial-scale=1.0" />

    <title>Tic Tac Toe</title>

    <link rel="stylesheet" href="./style.css" />

  </head>

  <body>

    <!-- TTT=Tic Tac Toe -->

    <section class="TTT">

      <!-- Top  row line 1,2,3 = trl

        middle row line, 4,5,6 = mrl

        bottom row line, 7,8,9 = brl

        Left column line 1,4,7 = lcl

        middle column line, 2,5,8 = mcl

        right column line, 3,6,9 = rcl

        cross line from left top corner to

        right bottom corner, 1,5,9 =ltoprbottoml

        cross line from right top corner

        to left buttom corner, 3,5,7 = rtopbottomll-->

      <div class="row1">

        <div class="gameBox">

          <button class="boxBtn box1 trl lcl ltoprbottoml">1</button>

        </div>

        <div class="gameBox">

          <button class="boxBtn box2 trl mcl">2</button>

        </div>

        <div class="gameBox">

          <button class="boxBtn box3 trl rcl rtopbottomll">3</button>

        </div>

      </div>

      <div class="row2">

        <div class="gameBox">

          <button class="boxBtn box4 mrl lcl">4</button>

        </div>

        <div class="gameBox">

          <button class="boxBtn box5 mrl mcl ltoprbottoml rtopbottomll">

            5

          </button>

        </div>

        <div class="gameBox">

          <button class="boxBtn box6 mrl rcl">6</button>

        </div>

      </div>

      <div class="row3">

        <div class="gameBox">

          <button class="boxBtn box7 brl lcl rtopbottomll">7</button>

        </div>

        <div class="gameBox">

          <button class="boxBtn box8 brl mcl">8</button>

        </div>

        <div class="gameBox">

          <button class="boxBtn box9 brl rcl ltoprbottoml">9</button>

        </div>

      </div>

    </section>

    <script src="scirpt.js"></script>

  </body>

</html>

CSS:

/\* class names for win lines

<!-- Top  row line 1,2,3 = trl

        middle row line, 4,5,6 = mrl

        bottom row line, 7,8,9 = brl

        Left column line 1,4,7 = lcl

        middle column line, 2,5,8 = mcl

        right column line, 3,6,9 = rcl

        cross line from left top corner to

        right bottom corner, 1,5,9 =ltoprbottoml

        cross line from right top corner

        to left buttom corner, 3,5,7 = rtopbottomll--> \*/

.TTT {

  background-color: aqua;

  width: 375px;

  height: 471px;

}

.boxBtn {

  font-size: 125.1111111px;

  margin: 5px 20px;

  border-radius: 5%;

}

/\* Makes them side by side \*/

.row1,

.row2,

.row3 {

  display: flex;

}

.gameBox {

}

JS:

/\* class names for win lines

<!-- Top  row line 1,2,3 = trl

        middle row line, 4,5,6 = mrl

        bottom row line, 7,8,9 = brl

        Left column line 1,4,7 = lcl

        middle column line, 2,5,8 = mcl

        right column line, 3,6,9 = rcl

        cross line from left top corner to

        right bottom corner, 1,5,9 =ltoprbottoml

        cross line from right top corner

        to left buttom corner, 3,5,7 = rtopbottomll--> \*/

/\* Boxes of the game \*/

const numb1 = document.querySelector(`.box1`);

const numb2 = document.querySelector(`.box2`);

const numb3 = document.querySelector(`.box3`);

const numb4 = document.querySelector(`.box4`);

const numb5 = document.querySelector(`.box5`);

const numb6 = document.querySelector(`.box6`);

const numb7 = document.querySelector(`.box7`);

const numb8 = document.querySelector(`.box8`);

const numb9 = document.querySelector(`.box9`);

/\* Player 0 and 1, in red and blue \*/

const selected0 = function () {

  numb2.style.backgroundColor = `red`;

};

const selected1 = function () {

  numb1.style.backgroundColor = `blue`;

};

numb1.addEventListener(`click`, selected1);

numb2.addEventListener(`click`, selected0);